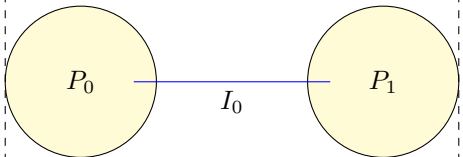
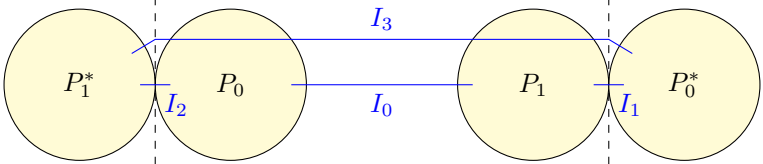


before checkAndDuplicatePeriodicParticles



during computeForces



after removeDuplicatePeriodicParticles

(the interaction with between the real particle with the lower index and the ghost particle of the higher index gets preserved)

